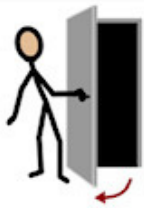


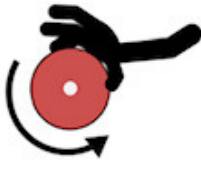
ACTIONS



drink



open



turn

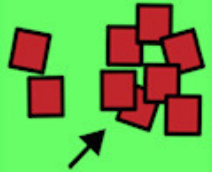
WANT



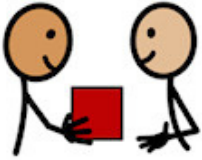
yes



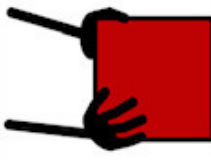
like



more



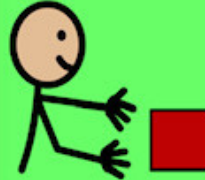
give



get



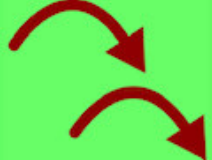
take



want



it



again



show



make



now



good



PROBLEM



no



stop



done

FOOD



chips



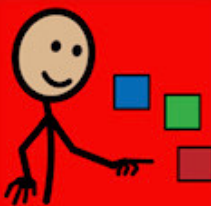
cookies



yogurt



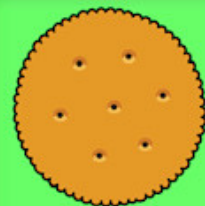
don't like



different



wait



cracker



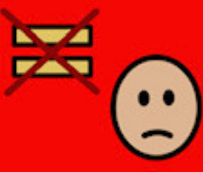
cheese puffs



goldfish



later



unfair



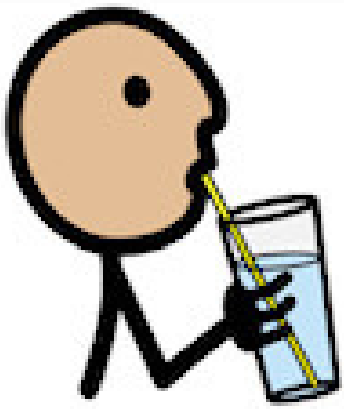
granola bar



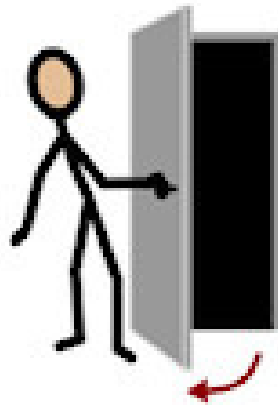
pretzels



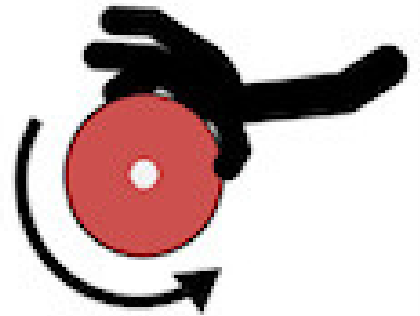
# ACTIONS



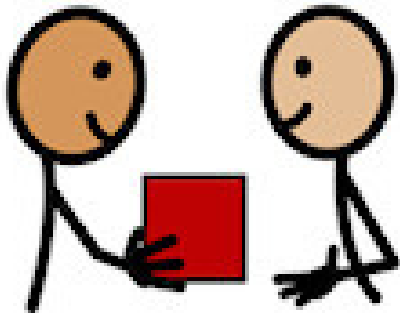
drink



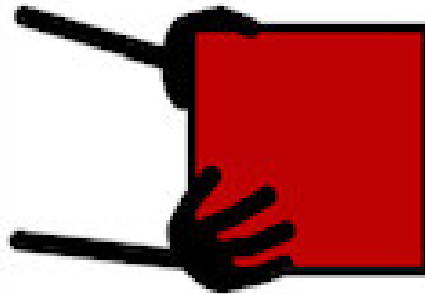
open



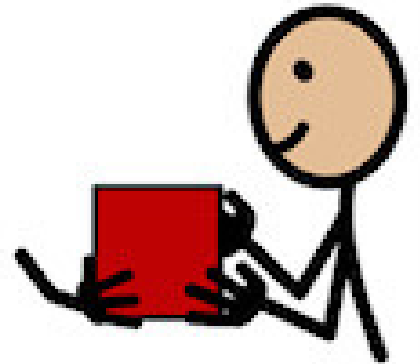
turn



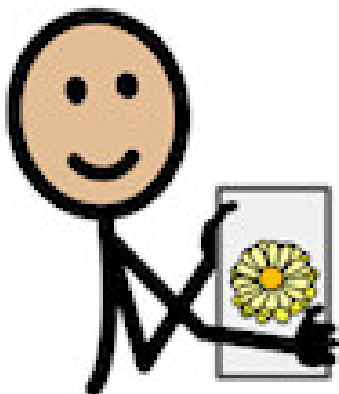
give



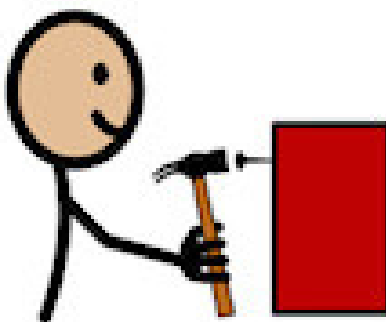
get



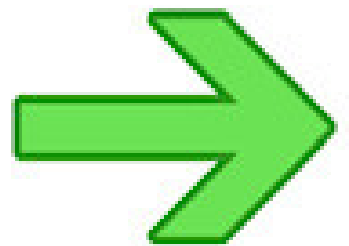
take



show



make



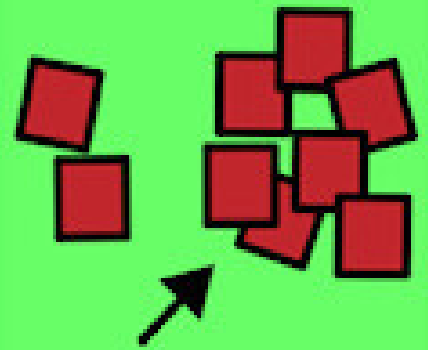
WANT



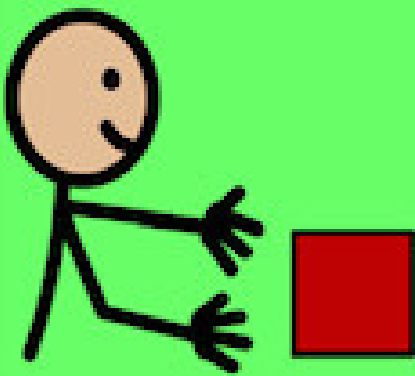
yes



like



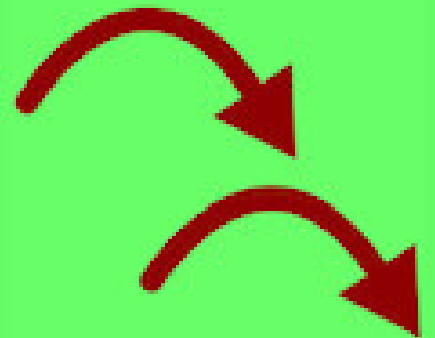
more



want



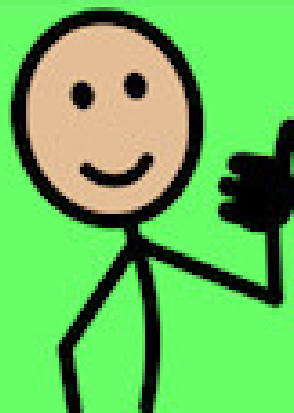
it



again



now



good



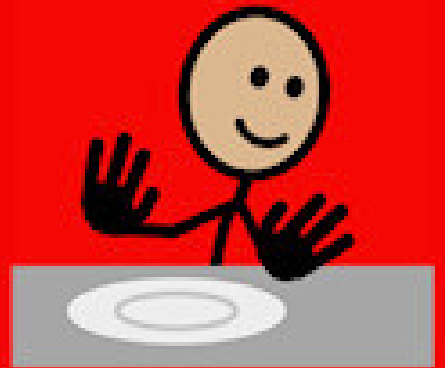
PROBLEM



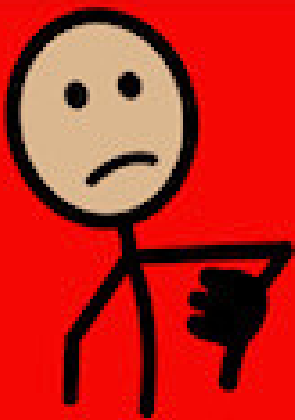
no



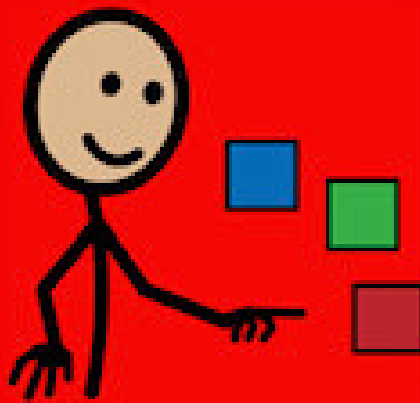
stop



done



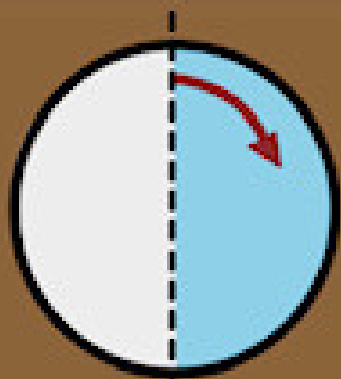
don't like



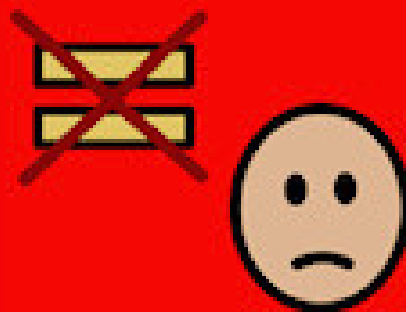
different



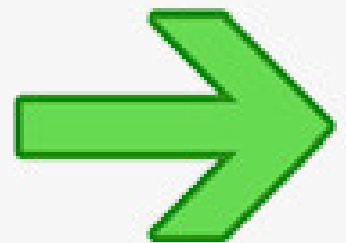
wait



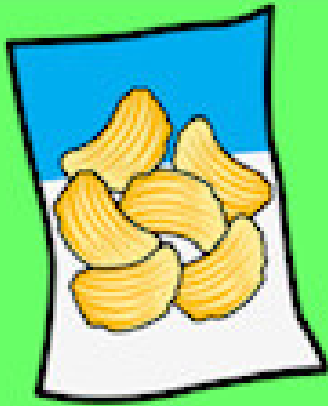
later



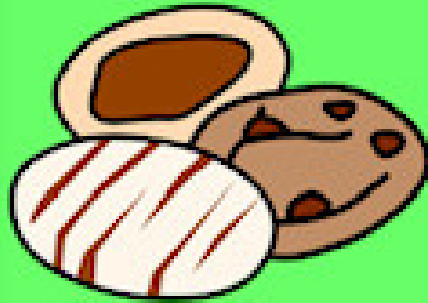
unfair



FOOD



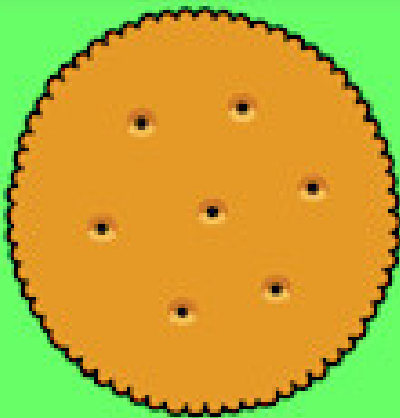
chips



cookies



yogurt



cracker



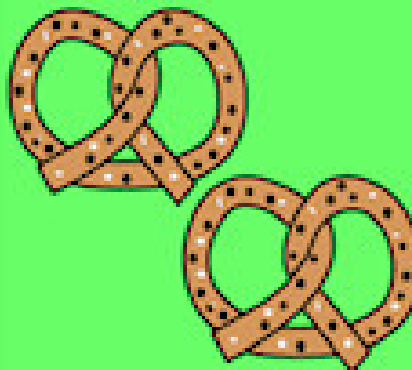
cheese puffs



goldfish



granola bar



pretzels

